

Estimated revenues from the sale of Artifex Mundi S.A.'s products – November 2025

Attachment to current report 31/2025

In thousands PLN	November 2025	October 2025	Change MoM	%	November 2024	Change YoY	%	YTD November 2025	YTD November 2024	Change YoY	%
Revenues from the sale of products	7 174	7 322	-148	-2%	8 455	-1 281	-15%	89 081	95 246	-6 165	-6%
Free-to-play games:	6 857	6 952	-94	-1%	7 818	-960	-12%	84 510	87 978	-3 468	-4%
Unsolved	6 805	6 926	-122	-2%	7 766	-962	-12%	83 981	87 385	-3 404	-4%
Bladebound	53	25	27	108%	51	2	4%	530	593	-64	-11%
HOPA games	302	361	-59	-16%	620	-318	-51%	4 412	7 075	-2 662	-38%
Premium games	14	9	5	54%	17	-3	-18%	158	193	-35	-18%
Player acquisition costs	3 675	3 768	-93	-2%	3 934	-259	-7%	48 493	48 401	92	0%

- † The revenues reached **PLN 7.2 mln**, which is **a decrease of 2%** month-on-month. The result was affected, among other things, by the weakening of the dollar (-10% y-o-y).
- † The **revenues** from the **Unsolved** reached **PLN 6.8 mln** and **the first margin** reached **PLN 3.2 mln**. Player acquisition costs amounted to PLN 3.7 million.

Estimated revenues from the sale of Artifex Mundi S.A.'s products – November 2025 (cont.)

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