

Current Report No. 2/2026**Date:** January 15, 2026**Subject:** Decision to commence marketing and promotional activities for the game *Void Hunters***Legal basis:** Article 17(1) of MAR – inside information**Report content:**

The Management Board of **Artifex Mundi S.A.**, with its registered office in Warsaw (the “Company”), hereby announces that on January 15, 2026 it adopted a resolution to commence, as of January 16, 2026, marketing and promotional activities for the game *Void Hunters*. As a result, the project will transition from a phase in which its development was conducted exclusively internally to a stage involving its presentation to external audiences.

Void Hunters (the “Game”) is a turn-based hero collector role-playing game, which will be commercialized under a free-to-play model.

The Company indicates that the marketing and promotional activities will be carried out in stages, using communication and promotional tools appropriate to the current stage of the project’s development.

As part of the initial stage of marketing activities, the Company plans, among other things, to launch an official communication channel with players on the Discord platform and to make an alpha version of the Game available to a limited group of players.

